PERSONAL USE FISHING

Emergency Order

ALASKA DEPARTMENT OF FISH & GAME

Under Authority of AS 16.05.060

Emergency Order No. 3-RS-04-16 **Issued at:** Glennallen, Tuesday, June 21, 2016

Effective Date: 12:01 a.m. Monday, June 27, 2016 Expiration Date: 11:59 p.m. August 31, 2016,

unless superseded by subsequent emergency order.

EXPLANATION:

This emergency order amends the schedule for the personal use dip net salmon fishery in the Chitina Subdistrict of the Upper Copper River for the week of June 27, 2016.

REGULATION:

Consistent with the COPPER RIVER PERSONAL USE DIP NET SALMON FISHERY MANAGEMENT PLAN, 5 AAC 77.591, the personal use dip net salmon fishery in the Chitina Subdistrict of the Upper Copper River District will be open from 12:01 a.m. Monday, June 27 through 11:59 p.m. Sunday, July 3, 2016.

Sam Cotten

Commissioner

by delegation to:

Mark A. Somerville

Area Management Biologist

JUSTIFICATION:

The Copper River personal use fishery is managed under direction outlined in the *Copper River Personal Use Dip Net Salmon Fishery Management Plan* (5 AAC 77.591). The plan establishes the season from June 7 through September 30, and directs the department to establish weekly periods based on Miles Lake sonar counts. During June 13 – June 19, there were 107,789 salmon counted past the Miles Lake sonar. The preseason projection for this period was 58,472 salmon, which results in a surplus of 49,317 salmon. Copper River sockeye salmon migratory timing and the previous five-year average harvest and participation rates indicate sufficient numbers of salmon available to maintain 168 hours of fishing time during the week of June 27 – July 3.

DISTRIBUTION:

The distribution list for this emergency order is on file at the Region III Office of the Alaska Department of Fish and Game, Division of Sport Fish, 1300 College Road, Fairbanks, AK 99701, (907) 459-7357 and the Glennallen Area Office of the Alaska Department of Fish and Game, Division of Sport Fish, PO Box 47, Glennallen, AK 99588, (907) 822-3309.